Ian Kidd

Completed



Original



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#Ian Kidd created on March 3rd
def collage():
  canvas = makeEmptyPicture(1000,736)
  pic = makePicture(getMediaPath("beach.jpg"))
  cutPicture(pic,canvas)
  mirrorW(canvas)
  mirrorH(canvas)
  copyPicture1(pic, canvas)
  copyPicture2(pic, canvas)
  copyPicture3(pic, canvas)
  copyPicture4(pic, canvas)
  copyPicture5(pic, canvas)
  adjustments1 (canvas, 339, 248, 658, 487)
  adjustments2 (canvas, 709, 69, 868, 188)
  adjustments3 (canvas, 129, 69, 288, 188)
  adjustments4 (canvas, 129, 546, 288, 665)
  adjustments5 (canvas, 709, 546, 868, 665)
  explore(canvas)
#these next three I used to make the background
def mirrorW(picture):
  mirrorPoint = getWidth(picture)/2
  width = getWidth(picture)
  for y in range(0,getHeight(picture)):
    for x in range(0,mirrorPoint):
      leftPixel = getPixel(picture, x, y)
      rightPixel = getPixel(picture, width - x - 1, y)
      color = getColor(leftPixel)
      setColor(rightPixel,color)
def mirrorH(picture):
  mirrorPoint = getHeight(picture)/2
  width = getWidth(picture)
  for x in range (0, width):
    for y in range (0, mirrorPoint):
      topPixel = getPixel(picture, x, y)
      bottomPixel = getPixel(picture, x, getHeight(picture) - y-1)
      color = getColor(topPixel)
      setColor(bottomPixel,color)
def cutPicture(source, canvas):
  TargetX = 0
  for SourceX in range (0, 500):
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TargetY = 0
    for SourceY in range (0,368):
      color = getColor(getPixel(source, SourceX, SourceY))
      setColor(getPixel(canvas, TargetX, TargetY), color)
      TargetY = TargetY + 1
    TargetX = TargetX + 1
# a lot of final touches
def copyPicture1(source, canvas):
  TargetX = 339
  for SourceX in range(0, getWidth(source),2):
    TargetY = 248
    for SourceY in range(0,getHeight(source),2):
      color = getColor(getPixel(source, SourceX, SourceY))
      setColor(getPixel(canvas, TargetX, TargetY), color)
      TargetY = TargetY + 1
    TargetX = TargetX + 1
def copyPicture2(source, canvas):
  TargetX = 129
  for SourceX in range(0, getWidth(source),4):
    TargetY = 69
    for SourceY in range(0, getHeight(source), 4):
      color = getColor(getPixel(source, SourceX, SourceY))
      setColor(getPixel(canvas, TargetX, TargetY), color)
      TargetY = TargetY + 1
    TargetX = TargetX + 1
def copyPicture3(source, canvas):
  TargetX = 129
  for SourceX in range(0, getWidth(source),4):
    TargetY = 546
    for SourceY in range(0,getHeight(source),4):
      color = getColor(getPixel(source, SourceX, SourceY))
      setColor(getPixel(canvas, TargetX, TargetY), color)
      TargetY = TargetY + 1
    TargetX = TargetX + 1
def copyPicture4(source,canvas):
  TargetX = 709
  for SourceX in range(0, getWidth(source),4):
    TargetY = 69
    for SourceY in range (0, getHeight (source), 4):
      color = getColor(getPixel(source, SourceX, SourceY))
      setColor(getPixel(canvas, TargetX, TargetY), color)
      TargetY = TargetY + 1
    TargetX = TargetX + 1
def copyPicture5(source, canvas):
  TargetX = 709
  for SourceX in range(0, getWidth(source),4):
    TargetY = 546
    for SourceY in range(0, getHeight(source), 4):
      color = getColor(getPixel(source, SourceX, SourceY))
      setColor(getPixel(canvas, TargetX, TargetY), color)
      TargetY = TargetY + 1
    TargetX = TargetX + 1
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def mirror(picture):
  mirrorPoint = getWidth(picture)/2
  for y in range(0, getHeight(picture)):
    for x in range (0, mirror Point/2):
      leftPixel = getPixel(picture, x, y)
      rightPixel = qetPixel (picture, qetWidth (picture) - x - 1, y)
      color = getColor(leftPixel)
      setColor(rightPixel,color)
def adjustments1(picture, startX, startY, endX, endY):
  for p in getPixels(picture):
    if startX <= getX(p) <= endX and startY <= getY(p) <= endY:
      r = getRed(p)
      q = qetGreen(p)
      b = qetBlue(p)
      setColor(p,makeColor(255-r,255-g,255-b))
  return (picture)
def adjustments2(picture, startX, startY, endX, endY):
  for p in getPixels(picture):
    if startX <= getX(p) <= endX and startY <= getY(p) <= endY:
      r = getRed(p)
      g = getGreen(p)
      b = getBlue(p)
      qravScale = (r+q+b)/3
      setColor(p,makeColor(grayScale,grayScale,grayScale))
  return(picture)
def adjustments3(picture, startX, startY, endX, endY):
  for p in getPixels(picture):
    if startX <= getX(p) <= endX and startY <= getY(p) <= endY:
      r = getRed(p)
      g = getGreen(p)
      b = getBlue(p)
      setColor(p,makeColor(b,g,r))
  return (picture)
def adjustments4(picture, startX, startY, endX, endY):
  for p in getPixels(picture):
    if startX <= getX(p) <= endX and startY <= getY(p) <= endY:
      r = getRed(p)
      g = getGreen(p)
      b = getBlue(p)
      color = getColor(p)
      color = makeDarker(makeDarker(color))
      setColor(p,color)
  return(picture)
def adjustments5(picture, startX, startY, endX, endY):
  for p in getPixels(picture):
    if startX <= getX(p) <= endX and startY <= getY(p) <= endY:
      r = getRed(p)
      g = getGreen(p)
      b = getBlue(p)
      luminance = (r+q+b)/3
      if luminance < 50:
        setColor(p,black)
      if luminance >= 50 and luminance <= 165:
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setColor(p,gray)
if luminance > 165:
 setColor(p,white)
return(picture)