

Justin Barton

Completed



Original



```
#justin barton (10/13/2021)
```

```
def collage():
```

```
    setMediaPath()
```

```
    pic = scaleDown(makePicture(getMediaPath("wolf.jpg")), 5)
```

```
    mod1 = scaleDown(makePicture(getMediaPath("wolf.jpg")), 5)
```

```
    mod2 = scaleDown(makePicture(getMediaPath("wolf.jpg")), 5)
```

```
    mod3 = scaleDown(makePicture(getMediaPath("wolf.jpg")), 5)
```

```
    mod4 = scaleDown(makePicture(getMediaPath("wolf.jpg")), 5)
```

```
    mod5 = scaleDown(makePicture(getMediaPath("wolf.jpg")), 5)
```

```
    canvas = makeEmptyPicture(getWidth(pic) * 2, getHeight(pic) * 3)
```

```
    sig = makePicture(getMediaPath("sig.jpg"))
```

```
    sig = scaleDown(sig, 5)
```

```
    negative(mod1)
```

```
    edge(mod2)
```

```
    grayScale(mod3)
```

```
    increaseRed(mod4)
```

```
    copy(mod1, canvas, 0, 0)
```

```
    copyReverse(mod2, canvas, getWidth(canvas) - 1, 0)
```

```
    copy(mod3, canvas, 0, getHeight(mod3))
```

```
    copyReverse(mod4, canvas, getWidth(canvas) - 1, getHeight(mod4))
```

```
    copy(mod5, canvas, 0, getHeight(mod5) * 2)
```

```
    copyReverse(pic, canvas, getWidth(canvas) - 1, getHeight(pic) * 2)
```

```
    chromaSig(sig, canvas, getWidth(canvas) - getWidth(sig), getHeight(canvas) - getHeight(sig))
```

```
    show(canvas)
```

```
writePictureTo(canvas, r"C:\Users\Drago\OneDrive\Desktop\CS  
120\collage_project_justin.barton\justin_barton.jpg")
```

```
def copy(pic, target, targX, targY):  
    targetX = targX  
    for x in range(getWidth(pic)):  
        targetY = targY  
        for y in range(getHeight(pic)):  
            pixel = getPixel(pic, x, y)  
            tx = getPixel(target, targetX, targetY)  
            setColor(tx, getColor(pixel))  
            targetY = targetY + 1  
        targetX = targetX + 1
```

```
def copyReverse(pic, target, targX, targY):  
    targetX = targX  
    for x in range(getWidth(pic)):  
        targetY = targY  
        for y in range(getHeight(pic)):  
            pixel = getPixel(pic, x, y)  
            tx = getPixel(target, targetX, targetY)  
            setColor(tx, getColor(pixel))  
            targetY = targetY + 1  
        targetX = targetX - 1
```

```
def negative(pic):  
    for px in getPixels(pic):  
        r = getRed(px)  
        g = getGreen(px)  
        b = getBlue(px)  
        neg = makeColor(255 - r, 255 - g, 255 - b)  
        setColor(px, neg)
```

```
def edge(pic):  
    for px in getPixels(pic):  
        x = getX(px)  
        y = getY(px)  
        if y < getHeight(pic) - 1 and x < getWidth(pic) - 1:  
            sum = getRed(px) + getGreen(px) + getBlue(px)  
            botrt = getPixel(pic, x + 1, y + 1)  
            sum2 = getRed(botrt) + getGreen(botrt) + getBlue(botrt)  
            diff = abs(sum2 - sum)  
            newcolor = makeColor(diff, diff, diff)  
            setColor(px, newcolor)
```

```

def grayScale(pic):
    for px in getPixels(pic):
        intensity = (getRed(px) + getGreen(px) + getBlue(px)) / 3
        setColor(px, makeColor(intensity, intensity, intensity))

def increaseRed(pic):
    for px in getPixels(pic):
        value = getRed(px)
        setRed(px, value * 2.5)

def mirrorVertical(source):
    mirrorPoint = getWidth(source) / 2
    width = getWidth(source)
    for y in range(0, getHeight(source)):
        for x in range(0, mirrorPoint):
            leftPixel = getPixel(source, x, y)
            rightPixel = getPixel(source, width - x - 1, y)
            color = getColor(leftPixel)
            setColor(rightPixel, color)

def chromaSig(source, target, targetX, targetY):
    for x in range(0, getWidth(source)):
        for y in range(0, getHeight(source)):
            px = getPixel(source, x, y)
            color = getColor(px)
            targ = getPixel(target, x + targetX, y + targetY)
            if distance(black, color) < 200:
                setColor(targ, white)

def scaleDown(pic, factor):
    canvas = makeEmptyPicture(int(getWidth(pic) / factor), int(getHeight(pic) / factor))
    scale(pic, canvas, 1.0 / factor)
    return canvas

def scale(src, canvas, factor):
    sourceX = 0
    for targetX in range(0, int(getWidth(src) * factor)):
        sourceY = 0
        for targetY in range(0, int(getHeight(src) * factor)):
            color = getColor(getPixel(src, int(sourceX), int(sourceY)))
            setColor(getPixel(canvas, targetX, targetY), color)
            sourceY = sourceY + 1.0 / factor
        sourceX = sourceX + 1.0 / factor

```

collage()