

Levi Shelley

Completed



Original



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#Levi Shelley, October 20th 2021
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def copy(pic, canvas, targX, targY):
    targetX = targX
    for sourceX in range(0, getWidth(pic)):
        targetY = targY
        for sourceY in range(0, getHeight(pic)):
            color = getColor(getPixel(pic, sourceX, sourceY))
            setColor(getPixel(canvas, targetX, targetY), color)
            targetY = targetY + 1
        targetX = targetX + 1

def scaleDown(pic, factor):
    canvas = makeEmptyPicture(int(getWidth(pic) / factor), int(getHeight(pic) / factor))
    scale(pic, canvas, 1.0 / factor)
    return canvas

def scale(src, canvas, factor):
    sourceX = 0
    for targetX in range(0, int(getWidth(src) * factor)):
        sourceY = 0
        for targetY in range(0, int(getHeight(src) * factor)):
            color = getColor(getPixel(src, int(sourceX), int(sourceY)))
            setColor(getPixel(canvas, targetX, targetY), color)
            sourceY = sourceY + 1.0 / factor
        sourceX = sourceX + 1.0 / factor

def flip(pic):
    result = makeEmptyPicture(getWidth(pic), getHeight(pic))
    sourceX = 0
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for targetX in range(getWidth(pic)):
    sourceY = 0
    for targetY in range(getHeight(pic)):
        color = getColor(getPixel(pic, getWidth(pic) - sourceX - 1, getHeight(pic) - sourceY - 1))
        setColor(getPixel(result, targetX, targetY), color)
        sourceY = sourceY + 1
    sourceX = sourceX + 1
return result

def turnMorning(pic):
    for px in getPixels(pic):
        if getRed(px) > 100:
            newRed = getRed(px) * 1
            newGreen = getGreen(px) * 1.5
            newBlue = getBlue(px) + 50 * 6
            setColor(px, makeColor(newRed, newGreen, newBlue))

def turnNoon(pic):
    for px in getPixels(pic):
        if getRed(px) > 100:
            newRed = getRed(px) * .8
            newGreen = getGreen(px) * 1.4
            newBlue = getBlue(px) + 50 * 6
            setColor(px, makeColor(newRed, newGreen, newBlue))

def turnAfternoon(pic):
    for px in getPixels(pic):
        if getRed(px) > 100:
            newRed = getRed(px) * 0.4
            newGreen = getGreen(px)
            newBlue = getBlue(px) + 50 * 4
            setColor(px, makeColor(newRed, newGreen, newBlue))

def turnSunset(pic):
    for px in getPixels(pic):
        if getRed(px) > 100:
            newRed = getRed(px) * 2
            newGreen = getGreen(px) * .8
            newBlue = getBlue(px) + 50
            setColor(px, makeColor(newRed, newGreen, newBlue))

def turnNight(pic):
    for px in getPixels(pic):

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    if getRed(px) > 100:
        newRed = getRed(px) * 0.1
        newGreen = getGreen(px) * 0.4
        newBlue = getBlue(px) + 50 * 3
        setColor(px, makeColor(newRed, newGreen, newBlue))

def turnDawn(pic):
    for px in getPixels(pic):
        if getRed(px) > 100:
            newRed = getRed(px) * .75
            newGreen = getGreen(px)
            newBlue = getBlue(px) +50 * 3
            setColor(px, makeColor(newRed, newGreen, newBlue))

def chromaSig(source,target, targetX, targetY):
    for x in range(0, getWidth(source)):
        for y in range(0, getHeight(source)):
            px = getPixel(source, x, y)
            color = getColor(px)
            targ = getPixel(target, x + targetX, y + targetY)
            if distance (black, color) < 200:
                setColor(targ, black)

def makeCollage():

#to edit the color of the sky, change the color when r is above 100
    setMediaPath()

    signature = makePicture(getMediaPath("low res sig.jpg"))

    originalPic = makePicture(getMediaPath("low res airplane.jpg"))
    morningPic = makePicture(getMediaPath("low res airplane.jpg"))
    afternoonPic = makePicture(getMediaPath("low res airplane.jpg"))
    sunsetPic = makePicture(getMediaPath("low res airplane.jpg"))
    nightPic = makePicture(getMediaPath("low res airplane.jpg"))
    dawnPic = makePicture(getMediaPath("low res airplane.jpg"))

    canvas = makeEmptyPicture (getWidth(originalPic) * 3, getHeight(originalPic) * 2)

    turnMorning(morningPic)
    turnAfternoon(afternoonPic)
    turnSunset(sunsetPic)
    turnNight(nightPic)

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turnDawn(dawnPic)
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dawnPic = flip(dawnPic)  
nightPic = flip(nightPic)  
sunsetPic = flip(sunsetPic)
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copy(morningPic, canvas, 0, 0)  
copy(afternoonPic, canvas, getWidth(originalPic), 0)  
copy(originalPic, canvas, getWidth(originalPic) * 2, 0)  
copy(dawnPic, canvas, 0, getHeight(originalPic))  
copy(nightPic, canvas, getWidth(originalPic), getHeight(originalPic))  
copy(sunsetPic, canvas, getWidth(originalPic) * 2, getHeight(originalPic))
```

```
chromaSig(signature, canvas, getWidth(canvas) - getWidth(signature), getHeight(canvas) - getHeight(signature))  
#copy(signature, canvas, getWidth(canvas) - getWidth(signature), getHeight(canvas) - getHeight(signature))
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show(canvas)
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writePictureTo(canvas, getMediaPath("finishedPicture.jpg"))
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makeCollage()
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