

Brock Hudon

Completed



Original



#Project 2 Collage
#Name: Brock Hudon
#Date: 10/18/2021

```
def main():
    print "Select sonyCassette.jpg"
    setMediaPath()
    cassette = makePicture("sonyCassette.jpg")
    theWidth = getWidth(cassette)
    theHeight = getHeight(cassette)
    print "Select signature.jpg"
    signature = makePicture("signature.jpg")
    print "Select volume.jpg"
    volume = makePicture("volume.jpg")
    print "Working..."
    canvas = makeEmptyPicture(theWidth * 3, theHeight * 3)

    #make collage rows 1 and 3
    yellowPic = makeYellowish(cassette)
    orangePic = makeOrangeish(cassette)
    redPic = makeRedish(cassette)
    bluePic = makeBlueish(cassette)
    greenPic = makeGreenish(cassette)
    purplePic = makePurpleish(cassette)

    #make collage row 2
    flippedPic = doAFlip(cassette)
```

```

mirroredPic = makeAMirror(flippedPic)
accurateGrayPic = grayScale(mirroredPic)
inverseGrayPic = inverseScale(flippedPic)
signaturePic = writeSignature(cassette, signature, volume)

#print collage row 2
copyInto(accurateGrayPic, canvas, ((theWidth - theHeight) / 2), ((theHeight - theWidth) / 2) + theHeight)
copyInto(signaturePic, canvas, theWidth, theHeight)
copyInto(inverseGrayPic, canvas, ((theWidth - theHeight) / 2) + (theWidth * 2), ((theHeight - theWidth) / 2) + theHeight)

#print collage row 1
copyInto(yellowPic, canvas, 0, 0)
copyInto(orangePic, canvas, theWidth, 0)
copyInto(redPic, canvas, theWidth * 2, 0)

#print collage row 3
copyInto(bluePic, canvas, 0, theHeight * 2)
copyInto(greenPic, canvas, theWidth, theHeight * 2)
copyInto(purplePic, canvas, theWidth * 2, theHeight * 2)

show(canvas)
writePictureTo(canvas, r"C:\Users\01y0zhang\Desktop\HudonP2.jpg")

#functions for row 1
def makeYellowish(source):
    picYellow = duplicatePicture(source)
    yellowish = makeColor(240, 183, 54)
    pixels = getPixels(picYellow)

    for px in pixels:
        pxColor = getColor(px)
        if distance(pxColor, white) < 18:
            setColor(px, yellowish)

    for px in pixels:
        if distance(getColor(px), yellowish) != 0:
            #note: this color is taken from a function below
            #colors trade between functions to create the effect
            newRed = ((getRed(px) * 2) + (207 * 3)) / 5
            newGreen = ((getGreen(px) * 2) + (56 * 3)) / 5
            newBlue = ((getBlue(px) * 2) + (45 * 3)) / 5
            newColor = makeColor(newRed, newGreen, newBlue)
            setColor(px, newColor)
    return picYellow

```

```
def makeOrangeish(source):
    picOrange = duplicatePicture(source)
    orangeish = makeColor(224, 130, 48)
    pixels = getPixels(picOrange)

    for px in pixels:
        pxColor = getColor(px)
        if distance(pxColor, white) < 18:
            setColor(px, orangeish)

    for px in pixels:
        if distance(getColor(px), orangeish) != 0:
            newRed = ((getRed(px) * 2) + (138 * 3)) / 5
            newGreen = ((getGreen(px) * 2) + (179 * 3)) / 5
            newBlue = ((getBlue(px) * 2) + (65 * 3)) / 5
            newColor = makeColor(newRed, newGreen, newBlue)
            setColor(px, newColor)
    return picOrange

def makeRedish(source):
    picRed = duplicatePicture(source)
    redish = makeColor(207, 56, 45)
    pixels = getPixels(picRed)

    for px in pixels:
        pxColor = getColor(px)
        if distance(pxColor, white) < 18:
            setColor(px, redish)

    for px in pixels:
        if distance(getColor(px), redish) != 0:
            newRed = ((getRed(px) * 2) + (240 * 3)) / 5
            newGreen = ((getGreen(px) * 2) + (183 * 3)) / 5
            newBlue = ((getBlue(px) * 2) + (54 * 3)) / 5
            newColor = makeColor(newRed, newGreen, newBlue)
            setColor(px, newColor)
    return picRed

#functions for row 3
def makeBlueish(source):
    picBlue = duplicatePicture(source)
    blueish = makeColor(71, 137, 195)
    pixels = getPixels(picBlue)

    for px in pixels:
```

```
pxColor = getColor(px)
if distance(pxColor, white) < 18:
    setColor(px, blueish)

for px in pixels:
    if distance(getColor(px), blueish) != 0:
        newRed = ((getRed(px) * 2) + (214 * 3)) / 5
        newGreen = ((getGreen(px) * 2) + (87 * 3)) / 5
        newBlue = ((getBlue(px) * 2) + (138 * 3)) / 5
        newColor = makeColor(newRed, newGreen, newBlue)
        setColor(px, newColor)
return picBlue

def makeGreenish(source):
    picGreen = duplicatePicture(source)
    greenish = makeColor(138, 180, 65)
    pixels = getPixels(picGreen)

    for px in pixels:
        pxColor = getColor(px)
        if distance(pxColor, white) < 18:
            setColor(px, greenish)

    for px in pixels:
        if distance(getColor(px), greenish) != 0:
            newRed = ((getRed(px) * 2) + (224 * 3)) / 5
            newGreen = ((getGreen(px) * 2) + (130 * 3)) / 5
            newBlue = ((getBlue(px) * 2) + (48 * 3)) / 5
            newColor = makeColor(newRed, newGreen, newBlue)
            setColor(px, newColor)
    return picGreen

def makePurpleish(source):
    picPurple = duplicatePicture(source)
    purpleish = makeColor(214, 87, 138)
    pixels = getPixels(picPurple)

    for px in pixels:
        pxColor = getColor(px)
        if distance(pxColor, white) < 18:
            setColor(px, purpleish)

    for px in pixels:
        if distance(getColor(px), purpleish) != 0:
            newRed = ((getRed(px) * 2) + (71 * 3)) / 5
```

```

newGreen = ((getGreen(px) * 2) + (137 * 3)) / 5
newBlue = ((getBlue(px) * 2) + (195 * 3)) / 5
newColor = makeColor(newRed, newGreen, newBlue)
setColor(px, newColor)
return picPurple

#functions for row 2
def doAFlip(source):
    theWidth = getWidth(source)
    theHeight = getHeight(source)
    picFlipped = makeEmptyPicture(theHeight, theWidth)

    for x in range(0, theWidth):
        for y in range(0, theHeight):
            px = getPixel(source, x, y)
            pxColor = getColor(px)
            pxFlip = getPixel(picFlipped, y, x)
            setColor(pxFlip, pxColor)
    return picFlipped

def makeAMirror(source):
    theWidth = getWidth(source)
    theHeight = getHeight(source)
    picMirrored = makeEmptyPicture(theWidth, theHeight)

    for x in range(0, theWidth):
        for y in range(0, theHeight):
            px = getPixel(source, x, y)
            pxColor = getColor(px)
            pxMirror = getPixel(picMirrored, (theWidth - x - 1), (theHeight - y - 1))
            setColor(pxMirror, pxColor)
    return picMirrored

def grayScale(source):
    picGray = duplicatePicture(source)
    #note: this form of grayscaling looks cooler
    #assigns colors based on the 5 defined ranges
    grayDark = makeColor(24, 24, 24)
    gray1 = makeColor(76, 76, 76)
    gray2 = makeColor(128, 128, 128)
    gray3 = makeColor(180, 180, 180)
    grayLite = makeColor(232, 232, 232)

    for px in getPixels(picGray):
        theRed = getRed(px)

```

```
theGreen = getGreen(px)
theBlue = getBlue(px)
avgColor = (theRed + theGreen + theBlue) / 3

if avgColor <= 51:
    setColor(px, grayDark)
elif avgColor > 51 and avgColor <= 102:
    setColor(px, gray1)
elif avgColor > 102 and avgColor <= 153:
    setColor(px, gray2)
elif avgColor > 153 and avgColor <= 204:
    setColor(px, gray3)
elif avgColor > 204:
    setColor(px, grayLite)
return picGray
```

```
def inverseScale(source):
    picInverse = duplicatePicture(source)
    grayDark = makeColor(24, 24, 24)
    gray1 = makeColor(76, 76, 76)
    gray2 = makeColor(128, 128, 128)
    gray3 = makeColor(180, 180, 180)
    grayLite = makeColor(232, 232, 232)

    for px in getPixels(picInverse):
        theRed = getRed(px)
        theGreen = getGreen(px)
        theBlue = getBlue(px)
        avgColor = (theRed + theGreen + theBlue) / 3

        #inverse of grayScale() function
        if avgColor <= 51:
            setColor(px, grayLite)
        elif avgColor > 51 and avgColor <= 102:
            setColor(px, gray3)
        elif avgColor > 102 and avgColor <= 153:
            setColor(px, gray2)
        elif avgColor > 153 and avgColor <= 204:
            setColor(px, gray1)
        elif avgColor > 204:
            setColor(px, grayDark)
    return picInverse
```

```
def writeSignature(source, signature, volume):
    picSignature = duplicatePicture(source)
```

```
#adds a title to the cassette at the center
for x in range(0, getWidth(volume)):
    for y in range (0, getHeight(volume)):
        px = getPixel(volume, x, y)
        pxColor = getColor(px)
        if distance(pxColor, white) != 0:
            destPx = getPixel(picSignature, x + 110, y + 63)
            setColor(destPx, pxColor)

#adds my signature in the bottom right corner
copyInto(signature,picSignature,getWidth(picSignature)-getWidth(signature),getHeight(picSignature)-getHeight(signature)-
5)
return picSignature
```