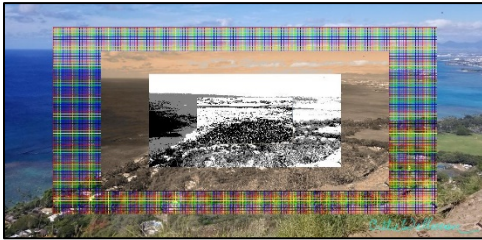


Billie Wellman

Completed



Original



```
#Collage
#Coded by Billie Wellman
#Submitted 9 March 2020

#FOR SEPIA IMG

#grayscale prgm
def grayScale(picture):
    for px in getPixels(picture):
        newRed = getRed(px) * 0.299
        newGreen = getGreen(px) * 0.587
        newBlue = getBlue(px) * 0.114
        luminance = newRed + newGreen + newBlue
        setColor(px,makeColor(luminance,luminance,luminance))

#sepia prgm
def sepiaTint(picture):
    grayScale(picture)
    for p in getPixels(picture):
        red = getRed(p)
        blue = getBlue(p)
        if (red < 63):
            red = red*1.1
            blue = blue*0.9
        if (red > 62 and red < 192):
            red = red*1.15
            blue = blue*0.85
        if (red > 191):
            red = red*1.08
            if (red > 255):
                red = 255
            blue = blue*0.93
        setBlue(p,blue)
        setRed(p,red)

#USED IN POSTERIZE, EDGE DETECT

#luminance calculator
def luminance(pixel):
    r = getRed(pixel)
    g = getGreen(pixel)
```

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    b = getBlue(pixel)
    return (r+g+b)/3

#FOR POSTERIZED IMG

#posterize to black, white, grey
def blackWhiteGrey(picture):
    for p in getPixels(picture):
        luminancepx = luminance(p)
        if (luminancepx < 80):
            setColor(p,black)
        elif (luminancepx > 120):
            setColor(p,white)
        else:
            color = makeColor(128,128,128)
            setColor(p,color)

#FOR LINE DRAWING IMG

#edge detection line drawing
def edgeDetect(picture):
    for px in getPixels(picture):
        x = getX(px)
        y = getY(px)
        if y < getHeight(picture)-1 and x < getWidth(picture)-1:
            botrt = getPixel(picture,x+1,y+1)
            thislum = luminance(px)
            brlum = luminance(botrt)
            if abs(brlum-thislum) > 10:
                setColor(px,black)
            if abs(brlum-thislum) <= 10:
                setColor(px,white)

#FOR RAINBOW LINES IMG

#make horizontal lines
def horizontalLines(picture,start,count,color):
    for x in range(start,getHeight(picture),count):
        for y in range(0,getWidth(picture)):
            setColor(getPixel(picture,y,x),color)

#make vertical lines
def verticalLines(picture,start,count,color):
    for x in range(start,getWidth(picture),count):
        for y in range(0,getHeight(picture)):
            setColor(getPixel(picture,x,y),color)

#rainbow lines!
def rainbowLines(picture):
    indigo = makeColor(29,0,51)
    violet = makeColor(106,13,173)
    verticalLines(picture,0,35,red)
    verticalLines(picture,5,35,orange)
    verticalLines(picture,10,35,yellow)
    verticalLines(picture,15,35,green)
    verticalLines(picture,20,35,blue)
    verticalLines(picture,25,35,indigo)

```

```

verticalLines (picture, 30, 35, violet)
horizontalLines (picture, 0, 35, red)
horizontalLines (picture, 5, 35, orange)
horizontalLines (picture, 10, 35, yellow)
horizontalLines (picture, 15, 35, green)
horizontalLines (picture, 20, 35, blue)
horizontalLines (picture, 25, 35, indigo)
horizontalLines (picture, 30, 35, violet)
return picture

```

#GENERAL USE

#image scaling

```

def scale (picture_in, picture_out, factor):
    inX = 0
    for outX in range(0, (getWidth (picture_in) * (1.0 * factor))):
        inY = 0
        for outY in range(0, (getHeight (picture_in) * (1.0 * factor))):
            inpx = getPixel (picture_in, int (inX), int (inY))
            color = getColor (inpx)
            setColor (getPixel (picture_out, outX, outY), color)
            inY = inY + (1.0 / factor)
        inX = inX + (1.0 / factor)

```

#image copying

```

def copyPicture (picture_in, picture_out, targ_x, targ_y):
    targetX = targ_x
    for sourceX in range(0, getWidth (picture_in)):
        targetY = targ_y
        for sourceY in range(0, getHeight (picture_in)):
            color = getColor (getPixel (picture_in, sourceX, sourceY))
            setColor (getPixel (picture_out, targetX, targetY), color)
            targetY = targetY + 1
        targetX = targetX + 1

```

#COPY SIGNATURE

#signature chromakey

```

def copyWithChromakey (picture_in, picture_out, targ_x, targ_y):
    targetX = targ_x
    for sourceX in range(0, getWidth (picture_in)):
        targetY = targ_y
        for sourceY in range(0, getHeight (picture_in)):
            pixel = getPixel (picture_in, sourceX, sourceY)
            lum = luminance (pixel)
            if (lum < 150):
                setColor (getPixel (picture_out, targetX, targetY), cyan)
            targetY = targetY + 1
        targetX = targetX + 1

```

#MAIN FUNCTION

```

def collage():
    picture = makePicture (getMediaPath ("honolulu.jpg"))
    width = getWidth (picture)
    height = getHeight (picture)
    canvas = makeEmptyPicture (width, height)
    copyPicture (picture, canvas, 0, 0)

```

```
picture2 = makeEmptyPicture(int(width * 0.8),int(height * 0.8))
scale(picture,picture2,0.8)
rainbowLines(picture2)
copyPicture(picture2,canvas,int(width * 0.1),int(height * 0.1))
picture3 = makeEmptyPicture(int(width * 0.6),int(height * 0.6))
scale(picture,picture3,0.6)
sepiaTint(picture3)
copyPicture(picture3,canvas,int(width * 0.2),int(height * 0.2))
picture4 = makeEmptyPicture(int(width * 0.4),int(height * 0.4))
scale(picture,picture4,0.4)
blackWhiteGrey(picture4)
copyPicture(picture4,canvas,int(width * 0.3),int(height * 0.3))
picture5 = makeEmptyPicture(int(width * 0.2),int(height * 0.2))
scale(picture,picture5,0.2)
edgeDetect(picture5)
copyPicture(picture5,canvas,int(width * 0.4),int(height * 0.4))
signature = makePicture(getMediaPath("signature.jpeg"))
copyWithChromakey(signature,canvas,750,440)
show(canvas)
```